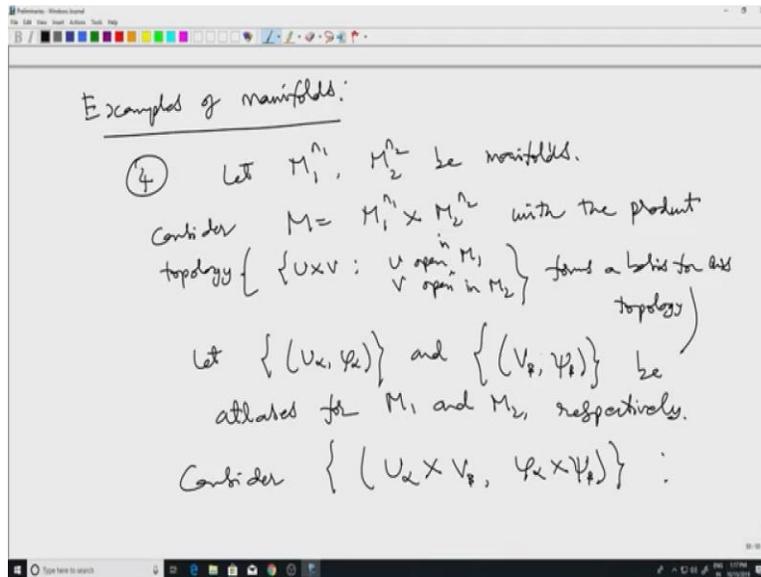


An Introduction to Smooth Manifolds
Professor Harish Seshadri
Department of Mathematics
Indian Institute of Science, Bengaluru
Lecture No 11
Smooth Maps

Hello and welcome to the 11th lecture and the series, so I will continue with by giving some more examples manifold and move on to talking about smooth maps between manifold.

(Refer Slide Time: 00:45)



So let me start with the case of, so the fourth in my list last time I talked about, I ended with open subsets of manifold. Now the fourth in this list would be a product manifold. So, let $M_1^{n_1}, M_2^{n_2}$ be manifolds, then let us look at consider M equals $M_1^{n_1}$ cross $M_2^{n_2}$. So consider this space, well to begin with we have to put a topology on this or if we regard this M_1 and M_2 as metric spaces we have to put a metric, we can come up with the metric on this.

Now in terms of topology this would be with the product topology. So recall that the product topology its defining feature is that, if you look at open subsets of the form U cross V , where U is an open subset of M_1 , V is an open subset of M_2 , then sets of the form U cross V forms a basis of the topology. So, the main feature is that sets of this form U cross V , U open in M_1 , V open in M_2 forms a basis of this topology. So, that is all one needs to know about the product topology. And so now right, so this makes a topological space, now I want to define a manifold structure on this.

So the very definition of the product topology suggests that a chart on it $M_1 \times M_2$ should, it is a reasonable thing to start with a chart U in M_1 and a chart V in M_2 and look at the product. And, of course I have to write down a suitable homeomorphism on that chart, so let us do that. So let, I will start with the atlas on M_1 , $U \xrightarrow{\varphi_\alpha}$ and $V \xrightarrow{\psi_\beta}$ atlases for M_1 and M_2 respectively. Consider $U \times V$, then I will define this map $\varphi_\alpha \times \psi_\beta$, where the maps are defined as follows.

(Refer Slide Time: 04:50)

where $\varphi_\alpha \times \psi_\beta: U_\alpha \times V_\beta \rightarrow \mathbb{R}^{n_1+n_2}$

$$\varphi_\alpha \times \psi_\beta(x, y) = (\varphi_\alpha(x), \psi_\beta(y))$$

$$\in \mathbb{R}^{n_1} \times \mathbb{R}^{n_2} \cong \mathbb{R}^{n_1+n_2}$$

Note that $\text{Image}(\varphi_\alpha \times \psi_\beta)$

$$= \text{Image}(\varphi_\alpha) \times \text{Image}(\psi_\beta)$$

\uparrow \uparrow
 open in \mathbb{R}^{n_1} open in \mathbb{R}^{n_2}

$\therefore \text{Image}(\varphi_\alpha \times \psi_\beta)$ is open in $\mathbb{R}^{n_1+n_2}$

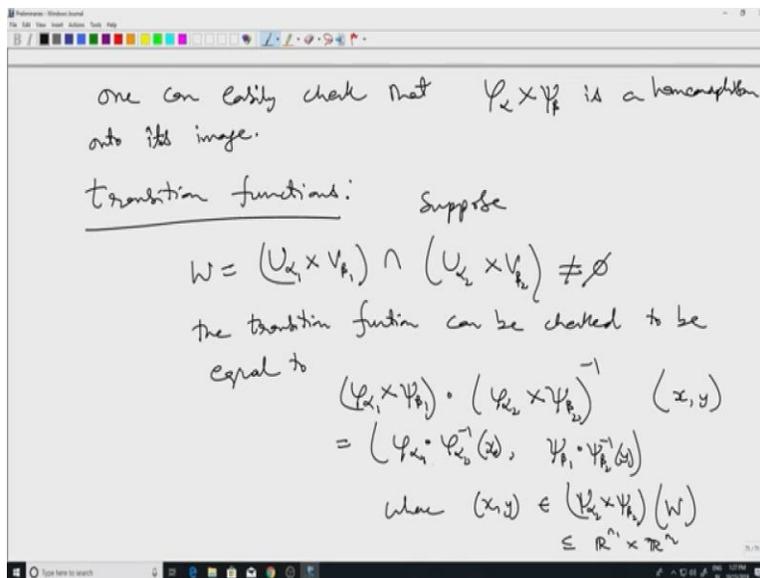
Where $\varphi_\alpha \times \psi_\beta$. Now this would be a mapping from $U \times V$ into $\mathbb{R}^{n_1+n_2}$ and this map is defined in a rather obvious way. So, I will take x, y where x is a point in U y is a point in V and just define it to be $\varphi_\alpha(x) \times \psi_\beta(y)$. So, this $\varphi_\alpha(x)$ would be a point in \mathbb{R}^{n_1} and $\psi_\beta(y)$ would be a point in \mathbb{R}^{n_2} , so actually would be a point in $\mathbb{R}^{n_1} \times \mathbb{R}^{n_2}$ which we naturally identify with $\mathbb{R}^{n_1+n_2}$.

Note that so with this definition, note that the image of this map $\varphi_\alpha \times \psi_\beta$ is just the image of φ_α with the Cartesian product of this with the image of ψ_β . So, it is quite clear that this is the case just by the way the map has been defined here, just from this everyone can see immediately that the equality holds.

And, the point of writing this down is that image of φ_α is, so this open in \mathbb{R}^{n_1} , this is open in \mathbb{R}^{n_2} . Therefore, the product, the Cartesian product of 2 this open set with this is would be an

open subset of, therefore image of $\phi_\alpha \times C_\beta$ is open in $\mathbb{R}^{n_1} \times \mathbb{R}^{n_2}$. Since it is an Cartesian product of open subsets of \mathbb{R}^{n_1} and \mathbb{R}^{n_2} .

(Refer Slide Time: 08:14)



Moreover, one can easily check $\phi_\alpha \times C_\beta$ is a homeomorphism onto its image. So it is a continuous map and its inverse is continuous. And, that follows immediately from the corresponding properties for the ϕ_α by itself and C_β by itself. Well what about the transition functions? It is a bit a messy to write down but anyway the formula is simple enough.

So, let say we have, suppose so as usual one has to start with 2 charts which intersect on M_1 cross M_2 , suppose U_{α_1} and $U_{\alpha_1} \times V_{\beta_1}$, this is 1 chart intersection. $U_{\alpha_2} \times V_{\beta_2}$ is not empty, this is the case where transition function is even defined and it is, of course one has to write down the corresponding domain and so on.

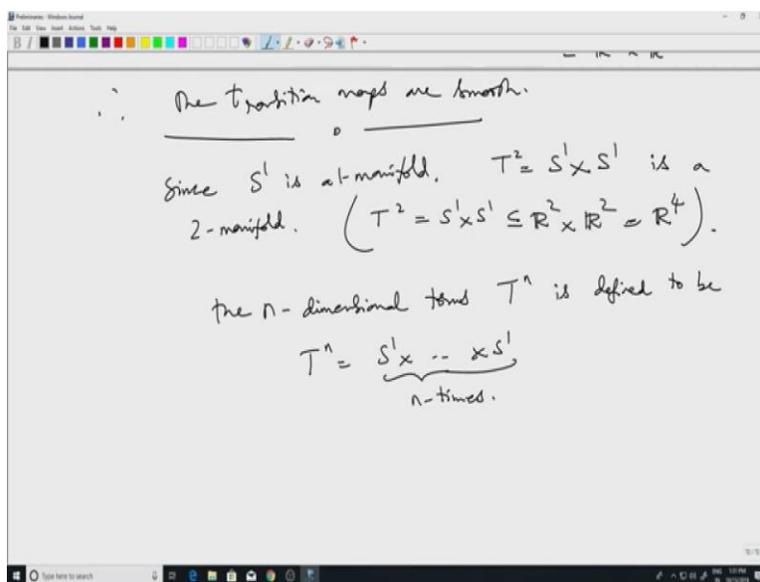
But, the map itself is rather easy to write down so, the transition function can be checked to be equal to, so it is ϕ_{α_1} what I called ϕ_{α_1} times C_{β_1} composed with ϕ_{α_2} times C_{β_2} the whole thing inverse. And the way this maps are defined it is just ϕ_{α_1} composed with ϕ_{α_2} inverse, rather let me just act it on a point x, y . Now this time x and y would be a point in $\mathbb{R}^{n_1} \times \mathbb{R}^{n_2}$ rather than the manifold.

Since the domain of a transition, function is an open subset of Euclidian space, so I have to start with x, y here, this n_2 did not come out properly, so let me write it like this \mathbb{R}^n maybe, let me rewrite this, so this $\mathbb{R}^{n_1} \times \mathbb{R}^{n_2}$. So this is acting on x and then similarly C_{β_1} composed

with C^β inverse acting on y , equal to this of course this x, y so I acted in x, y where x, y belongs to, so strictly speaking it would belong to $C^\alpha \times C^\beta$ of this intersection.

Let us just give it some name, let us suppose let us call it W , W equals this so it is just, then I can just write. So x, y belongs to this which is an open subset of $\mathbb{R}^{n_1} \times \mathbb{R}^{n_2}$. The point is that the way these charts and chart maps were defined, it is quite easy to see that the transition functions are smooth because they sought of get decoupled like this, the x part gets separated here and y part get separated here and each map individually smooth.

(Refer Slide Time: 14:31)



So therefore the transition maps are smooth. And that is, that pretty much concludes the list of simple examples that we have. But, already even with this rather limited list one can come up with some interesting manifolds. So for instance, since we know, since S^1 is a manifold, T^2 which is defined to be $S^1 \times S^1$. This is the 2 dimensional torus $S^1 \times S^1$, is a 2 manifold so this S^1 is a 1 manifold so therefore this is a 2 manifold, a manifold of dimension 2.

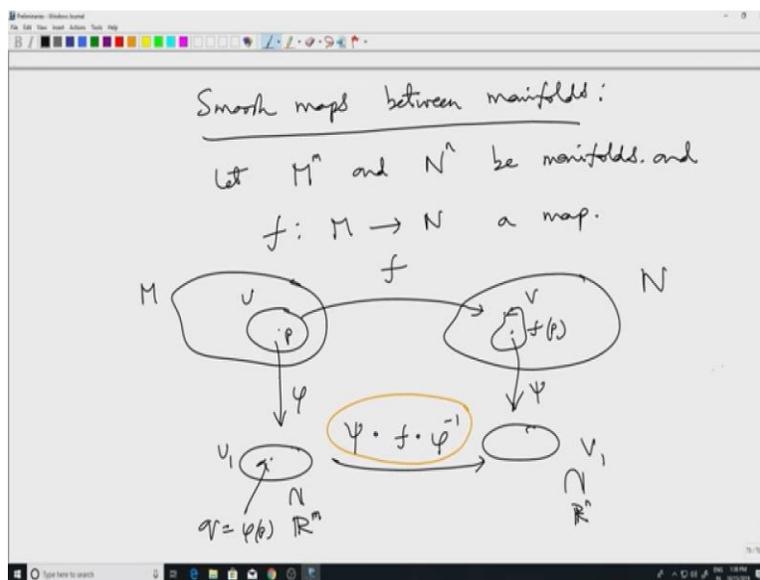
So, this is a the 2 dimensional torus which is actually, now normally one thinks of a torus as a surface of revolution in \mathbb{R}^3 . But, the way we have defined it, this T^2 is actually a subset of, S^1 itself is a subset of \mathbb{R}^2 . So this would be $\mathbb{R}^2 \times \mathbb{R}^2$, which is \mathbb{R}^4 rather than \mathbb{R}^3 . So, this description of the torus as a Cartesian product is as a subset of \mathbb{R}^4 .

Now, of course one can prove that this is in some sense equivalent to the surface of revolution in \mathbb{R}^3 , but we will return back to that when we talk about sub manifolds. Right now the 2

dimensional torus is a Cartesian product and there is no reason to stop at 2, the n dimensional torus, defined to be the n fold Cartesian product of S^1 . So and, this will give us an n -dimensional manifold. So but one can get far more interesting examples and the huge selection of examples.

Once I talk a bit about, first, I will start with smooth manifolds then tangent spaces then turn attention to sub manifolds. Then we will return back to more examples. Now let us start talking, talk a bit about smooth maps between manifolds, in fact, this is where when we want to define a smooth map. This is where the reason for defining a smooth manifold in such a complicated way in terms of transition functions becomes clear. It becomes clear why one had to go through the business of looking at transition functions.

(Refer Slide Time: 18.50)



So let us start with the smooth maps between manifolds. So, I start with, let M^m and N^n be manifolds, as usual the superscript denotes the dimension. And f from M to N map. Let us, well, we want to talk about this such a map between 2 manifolds, talk about differentiability of such a map. The point is the only notion of differentiability that we know until this point is differentiability of maps, fresher differentiability of maps between open sets and Euclidian spaces. So ideally one would like to reduce to the case of Euclidean spaces and then using that one should be able to say that this f is smooth.

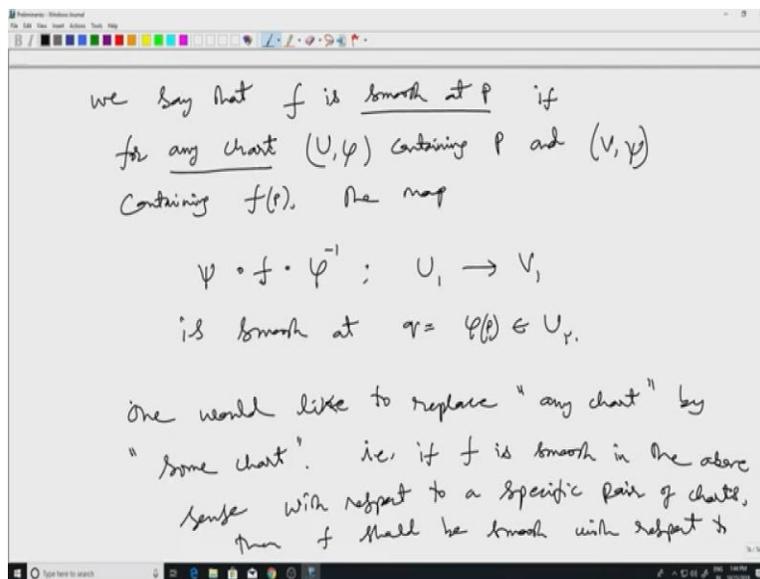
Now the way manifold is defined, if we start with a point P in N . I know that it is going to be contained in a chart U ϕ . So let me say, let me call this U_1 . Similarly, this f of P is a point in

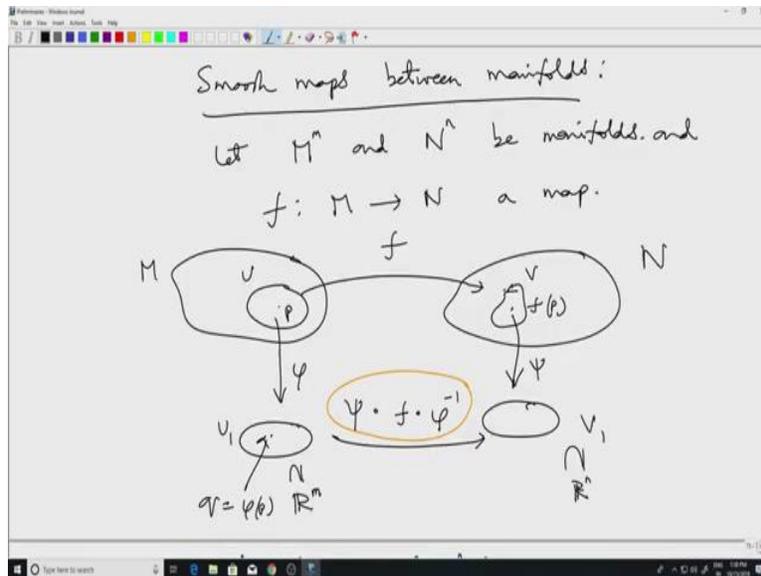
the target manifold N . It is contained in a chart as well so V and then a map C . So this is V_1 . So this U_1 is an open subset of \mathbb{R}^n and this is an open subset of \mathbb{R} , like I said one would like to reduce to the case of map between open subsets of Euclidean spaces and then one already has a notion of smoothness and somehow use that to say something about f .

So this picture provides a way of reducing the to the case of open subsets of \mathbb{R}^n , namely I, suppose I want to say that the map f is smooth at P , so I put it in some chart U and I put f of P in some other chart in some chart V . then I get a ϕ this whole apparatus comes along with a chart. Now what I can do is, I can look at ϕ inverse start with ϕ inverse then compose f and then do C . So in other words, ϕ inverse compose with f compose with C .

Now, we get what we want since this is now a map between open subsets of Euclidean spaces. So, it is natural to define to say that f is smooth at P if this corresponding map that I have here is smooth at, well P goes to some point here. Let us say this is q equals ϕ of P . So this corresponding map which I have here I would like to say f is smooth if this map the circle map is smooth at q . So in fact let us make that definition.

(Refer Slide Time: 23:20)





We say that f is smooth at P , if for any chart U containing P and any chart V containing $f(P)$ the map which I just wrote down there, which was, well, I first did ψ^{-1} then f then compose with ψ . So this U_1 and V_1 are open subsets of \mathbb{R}^m and \mathbb{R}^n . The map is smooth at $q = \psi(P)$. So this is the, so this now, so this is what we our notion of smoothness. Now the main point is as it turns out this business of here I wrote for any chart containing P and any chart containing $f(P)$ something should happen.

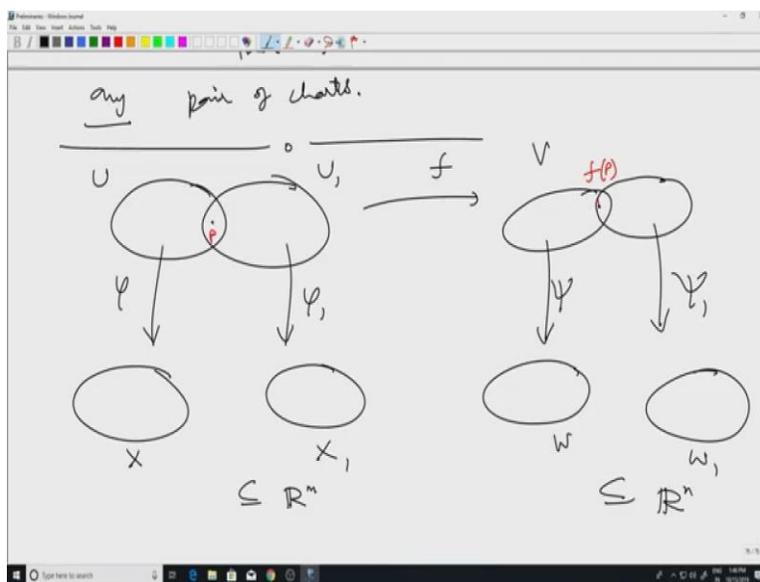
Well it might so happen that there are no charts I mean it might, it should not be the case that for some chart for a specific chart you U containing P and a specific chart containing $f(P)$, this condition might hold that the corresponding map is smooth. But for some other chart it might not hold, one does not want that to arise. So, in other words, one wants to just be able to check this condition for a, rather than any chart one would like to replace any chart by some chart.

In other words, it should be if it this condition holds for 1 chart then it should be the case that it holds for all charts. Why do we insist on that, well it is just that when we are talking about a smooth manifold the charts themselves are not that important, even though the definition involves a chart, as in atlas, the atlas itself is not that important in the sense that it gives rise to a certain structure on M called, well which I did not emphasize but it might so happen that I will get, I can replace this atlas by another atlas which is in some sense equivalent to this. And when I do that essentially all the corresponding notions will turn out to be the same.

So, the thing is rather than emphasized charts, so whatever definition we make ideally we would like to make them independent of chart. Here for instance of course I have used charts but at least I should ensure that it should not depend on the specific chart. It should be if it holds for 1 chart it should hold for any other chart as well. That is one thing and secondly in any case if one wants to check that the map is smooth it will be quite hard to check this for every chart. Typically, what one does is one chooses some nice charts and then checks various things.

For instance, when dealing with the sphere, the stereographic projection gave rise to 2 nice charts, where formulas for rather simple and one would like to check something for instance a map on the sphere is smooth. Just by working with stereographic projections rather than some other chart. So, for these 2 reasons that one would like to replace any chart by, if it holds i.e. if f is smooth in the above sense with respect to a pair of charts to a specific pair of charts then f should be smooth with respect to any pair of charts.

(Refer Slide Time: 30:15)



And, in fact that turns out to be the case so this the fact that this holds is precisely where one needs a transition function smoothness condition. So let me sought of illustrate why this is the case. So let us start with the point P so this is my point P and then let me call this as so I change notations slightly now.

Earlier U_1 was an open subset of \mathbb{R}^1 , \mathbb{R} some Euclidean space but now I will use U and U_1 to denote 2 charts on M . and the corresponding homeomorphisms ϕ , ϕ_1 . So this will land up in

some X, X_1 so both of these are, now these both inside R_m and then on the others so f is a map and then on the other side I have V so this is V .

And, then, here this point is f of P and then I have maps C then C_1, W, W_1 . So, these 2 are open subsets in R_n . Well, so let me stop at this stage then next time I will continue with this picture that I have and clearly going to details about where exactly the transition function condition plays a role. So let us stop here, Thank you.